

GAMERS CHARACTER SKETCHES

THE MULTIVERSE

There are many parallel universes. Some postulate that there are actually an infinite number, but that is up for debate. To this date, there have been over 100 worlds observed, visited, or cataloged by MUNIN, the Multiverse Coalition.

Verse Alpha was the first universe to discover trans-world travel in 1963, only minutes ahead of Verse Beta. Each was a result of research regarding sub-atomic particles. There are some particles, hunitrons, that pass through the universe "walls." Alpha and Beta are the only two universes that know of the existence of multiple universes.

Jessica lives in Verse Sigma, one of the many "dark" worlds that hasn't made trans-world contact yet. Travel between Alpha and Beta is permitted, given the right paperwork, but visiting dark worlds is regulated tightly. Only scientists and dignitaries schooled in the agreed upon non-interference doctrine are allowed to visit dark worlds for data gathering purposes. That said, there are some that operate outside the law and go to dark worlds without sanction. Unlicensed travelers often use jury-rigged tech that creates a "crop circle" when landing under certain conditions.

Other categories of universes include: "green" worlds (containing life, but no sign of mankind) and "dead" worlds (where the earth is devoid of all life).

Ideas-- Stonehenge and ley lines tie in. CERN timeline - first switched on in 1976.

CAPTURE

The annual inter-verse competition is organized like World Cup Soccer, with dozens of teams in the Alpha and Beta verse vying for the top prize.

The rules are similar to capture the flag... Coverage like Tour de France... (expand on this)

TREVOR

Etymology

Welsh, meaning "homestead", or "settlement" and a form of mawr, meaning "large".

Irish, meaning "industrious", "tight", or "prudent".

Trevor was born in Verse Alpha, post-discovery. To him, there has never been a time when the existence of parallel universes was strange or fantastic. It's just part of life. Trevor grew up in

Ireland, and playing football (soccer) was his passion. Athletics was something he could excel at, and something to keep him out of the house and away from his alcoholic stepfather. Fights at home led to fights at school, and his studies suffered.

When Trevor was 16, he competed in the Junior Capture tournaments, but was disqualified from going to the finals due to his low grades. Seeing Capture as his only way out, and knowing that a high school diploma was a prerequisite, he buckled down on his studies. He graduated high school (barely) and left home when offered an athletic scholarship for university. Trevor worked odd jobs, just enough to get by, and trained constantly. At age 19, he earned a place on the Alpha Dublin team and took part in his first inter-verse competition. He's been a pro-athlete ever since.

JESS

Etymology

The original Hebrew name Yiskāh, Jessica means "foresight", or being able to see the potential in the future.

Jess' father died while she was a teenager, but his career as a chemical engineer had a lasting influence. They played science trivia at the dinner table -- his favorite was quizzing her on the periodic table until she had all the elements and their atomic weights memorized. Jess' mother didn't discourage this, but didn't encourage it either. Meanwhile, Jess' older sisters were more interested in being popular than in science, and didn't know what to make of their book-nerd sibling.

Jess' father would never say it, but he had hoped for a son after three daughters, and brought up his fourth and youngest daughter to be the scientist "son" he would never have. And why shouldn't a girl be interested in science? The world would never change unless more women entered the field, he would say and Jess would later repeat.

After dying in a car crash, Jess doubled down on doing what she wanted. Her mother encouraged her to date, go to school dances? Jess took karate.

Or...

Jess was adrift. How to please others, while secretly getting good grades. Friend wanted her answers on a test, write her homework... was it worth the guilt to keep that friend?

Or...

Mom wants Jess to help sister with assignments. Family duty. Overwhelming her own identity and pride in her work.

Or...

Twin sister? Too much doppelganger stuff?

NOTES FROM MEETINGS

Madrigal - believes in purity of non-interference? Angry at trevor for violating that code, left alone in sigma universe

Soccer -- ticket out of group home, etc

Trust issues

Scoundrel, more likely to bend rules, win at any cost

Do jess doc first

*the zeta project

Knowby -- don't make jess too smart -- you're as good as anyone -- find out later brilliant -- superman problem

On the head -- how much did mark do?

Well...

Get scene Up on feet -- moving - how do know about -- where -- packing bags or in lab

Upset , quitting

Raise the stakes

What are wants?

Knowby -- as is or realist? Tough out there, you need a man on your paper don't make mistakes i did.

Unless you do this i can't be your advisor

What's at stake? What does j want?

J: I think I'm ready to publish

K: Wait. you're not ready. Knowby the voice of doubt

Does J leave world behind? (dune/avatar/conan)

Or live with it, to change it, deliver paper to prof

Risk

Overcoming fear of risk

Succeeding by taking on risk

Where are we what's the world

Try prince of darkness

Light humor

Father's death bigger point later on. Delay reveal, not exposition early.

How does she feel about fulfilling dad's wishes? Bitter or proud?